

PORTFOLIO

ARTEM ALEXANDROV 2024

## Artem Alexandrov

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#### ACADEMIC BACKGROUND

TU Delft Master of Science, Architecture, Cum Laude 2021 - 2024

TU Eindhoven Bachelor of Science, Architecture, Cum Laude 2018 - 2021

Leighton Park School, UK A-levels, Mathematics, Physics 2015 - 2018

#### WORK EXPERIENCE

Paul de Ruiter Architects Intern, Assistant Architect 2022-2023 (1.5 yr)

Student Mentor & Tutor of Mathematics and Data Analytics 2019 - 2021

#### EXTRACURRICULAR ACTIVITIES

BC Materials & ULB 1-week "Building with Earth" workshop, 2023

UNI Biophilic School Competition Winner, 2022

YAC WWF Observation Cabins Competition entry, 2021

Bcome 2021, 15-Minute-City Proposal, Busan Group competition entry, 2021

#### SOFTWARE

Drafting

Archicad - Rhino - Autocad

3D modelling

Archicad - Sketchup - Rhino - Grasshopper - Blender

Rendering

Lumion - Enscape - Blender - Unreal 5

Adobe Creative Suite

Photoshop - Illustrator - Indesign - Lightroom

Coding

Python3 + matlab + pandas (fundamentals)

#### SOFT SKILLS

Problem solving

Work ethic

Time-management

Teamwork

Leadership

Public speaking

Academic writing

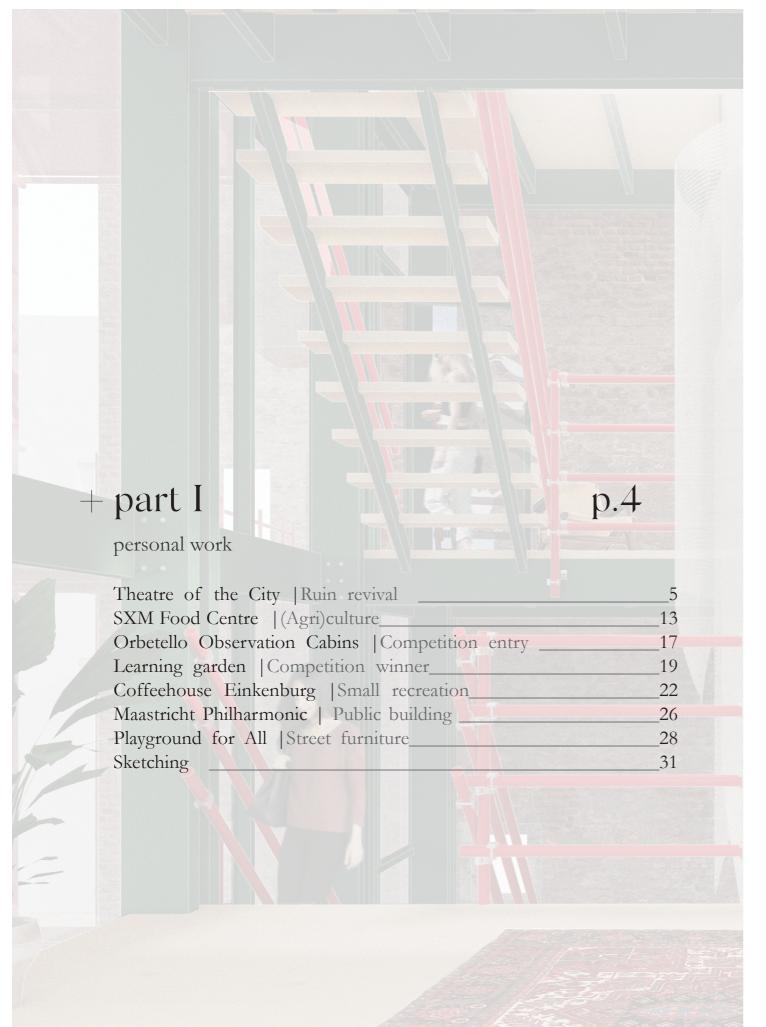
#### LANGUAGES

Russian - Native

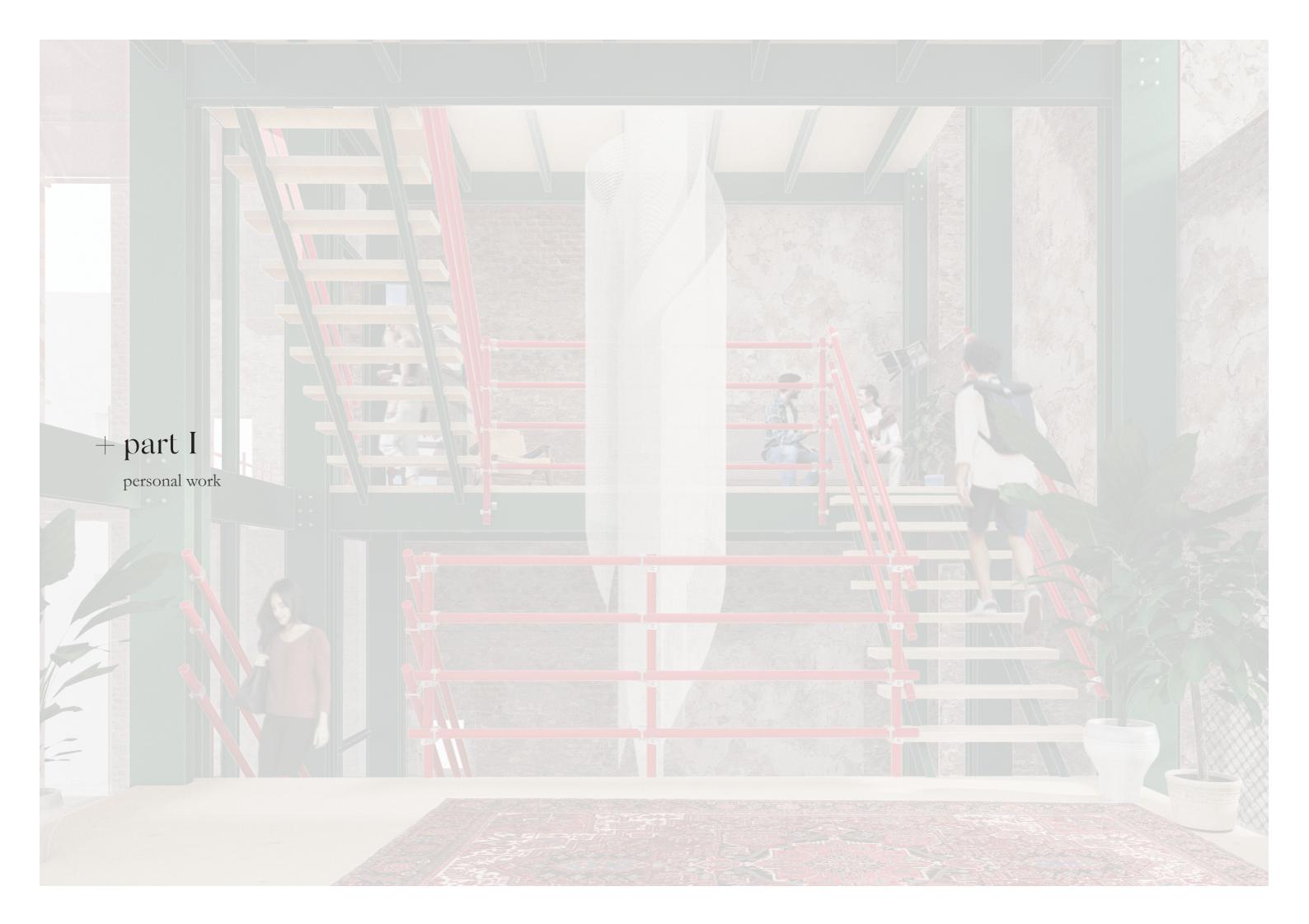
English - Bilingual

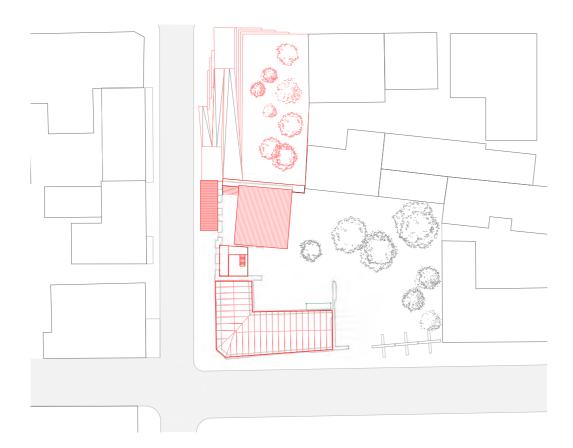
French - Conversational

Dutch - Basic









## Theatre of the City

Master graduation, 2024

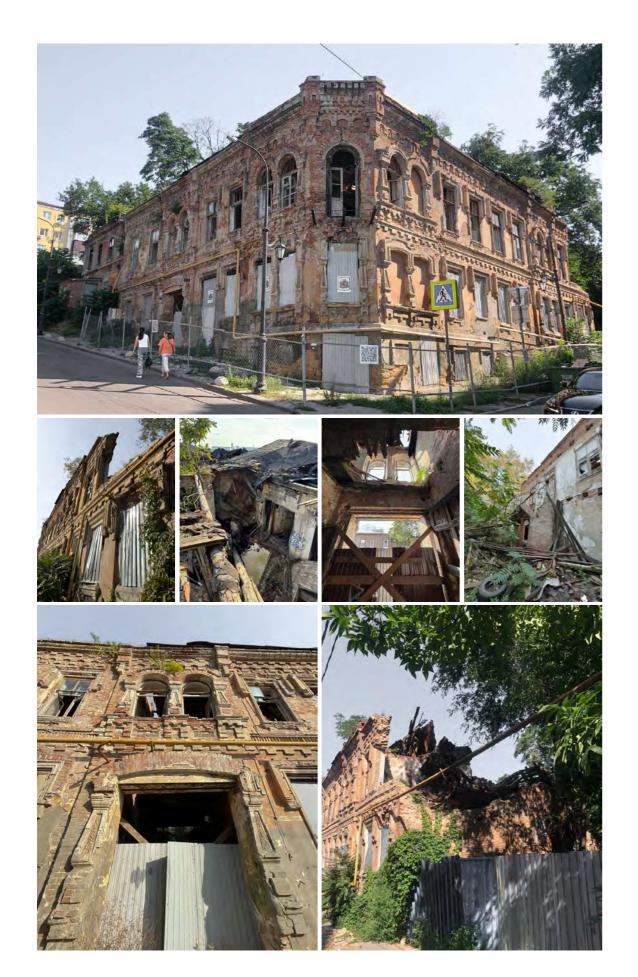
Engagement with the city in provincial Russia is currently lacking a framework of care for the historical urban fabric. Listed buildings decay with no revitalisation plans made by the municipality or the citizenry.

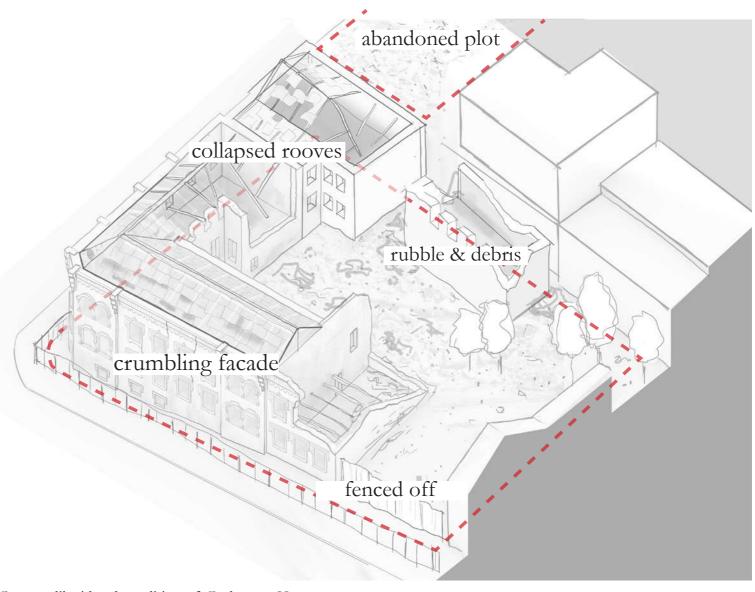
Many buildings in Rostov, Russia, are listed as monuments and also slated for demolition due to their dangerous condition. Such architectures are rendered into a legal limbo, where they slowly dissolve into oblivion.

To revitalise an abandoned House of Guderman, I propose a scheme of gradual occupation of the building by a theatre company. First, simple interventions – paint and posters come in handy. As the project ramps up, more citizens get involved in turning a building from a ruin into a cultural hotspot. The user is the agent; the architect must step back.

Specific in its approach, I aimed to make my approach generalisable to other ruined monuments of Rostov, proposing a possible alternative to their assured death, either by natural causes or by destructive restoration.



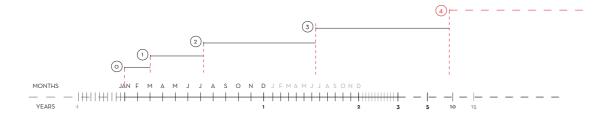




Current dilapidated condition of Guderman House

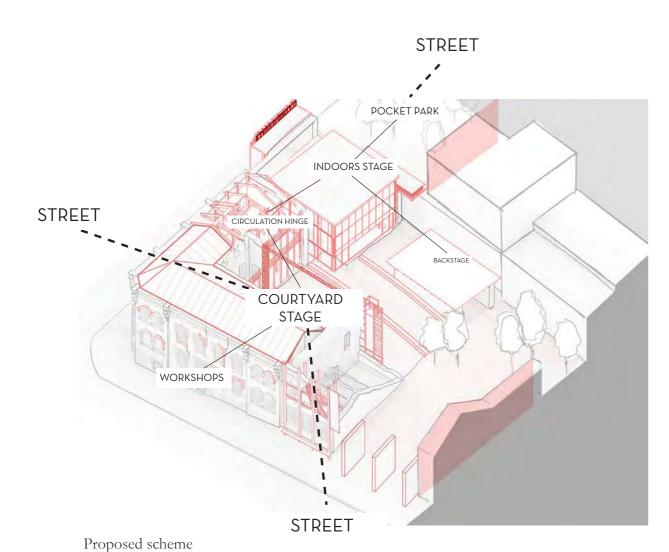
### Current issues

- danger to public safety
- complete disconnection from the city
- loss of historic identity
- urban voids and urban negligence



urban vacancy & dilapidation self-perpetuating focal point

#### Project through time



### Tectonic principles

### Occupy

0. Urban workshop

#### Remember the ruin

1. Murals, theatre-shack, bar

### Create publicity

2. Circulation core, lookout point

#### Tame the ruin

3. Workshops, courtyard stage

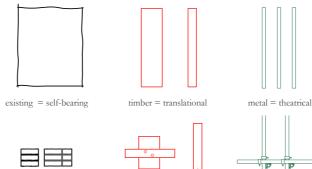
#### Involve at every step

4. Site continues as a city-theatre and beyond

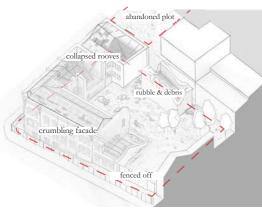
#### ...Live the ruin

local efforts.

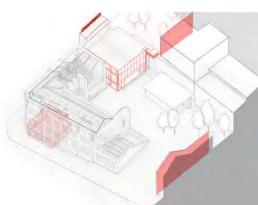
Revitalisation starts Additional structures with simple measures are tectonically disand develops fruther cernable from the with the helps of original mass construction.



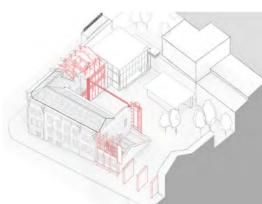
mass: masonry + mortar

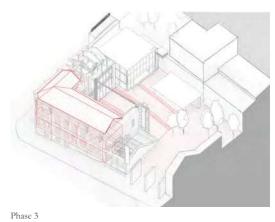


Current state

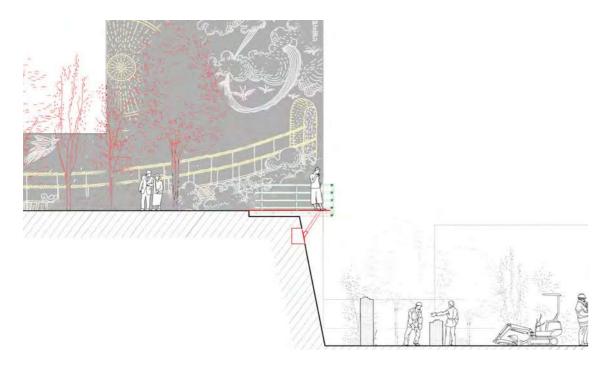


Phase 1

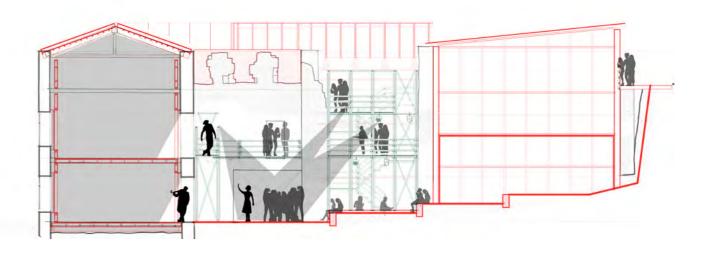




Project stages



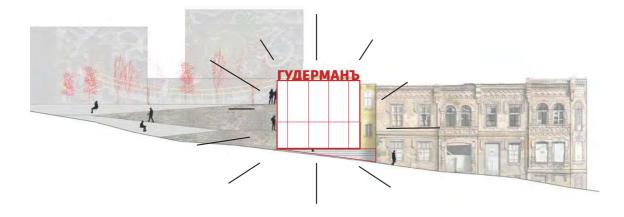
Street balcony - an open invitation



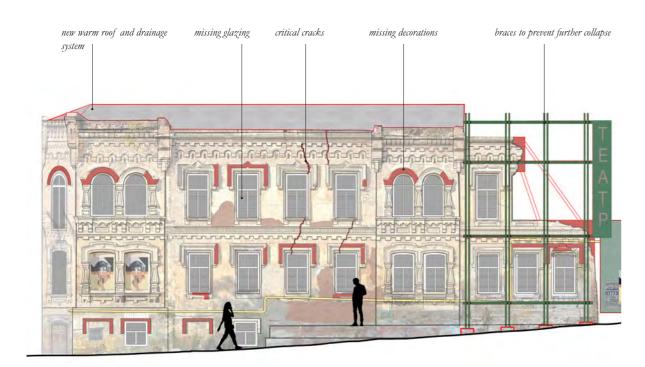
Courtyard as a heart of the project



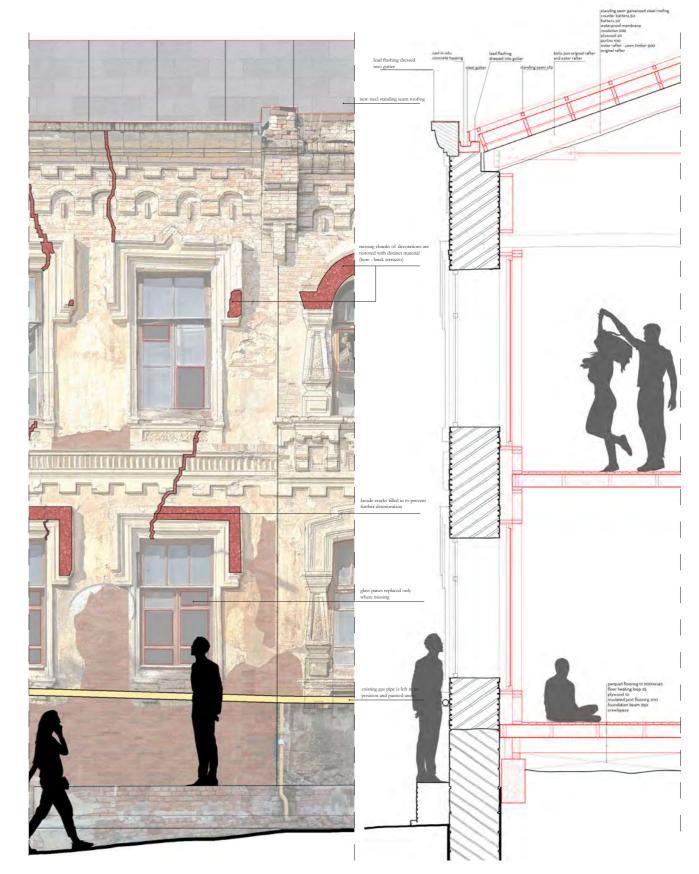




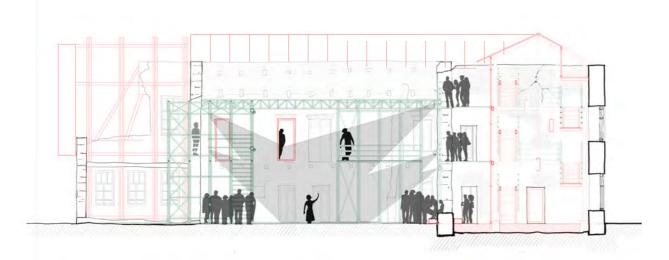
New in the old grabs attention



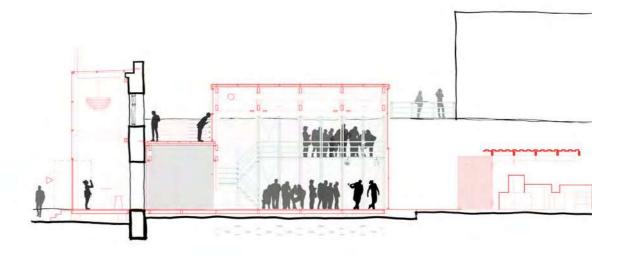
Minimal facade intervention - it has been a property of the city for a century.



Box in the box detail - interior comfort

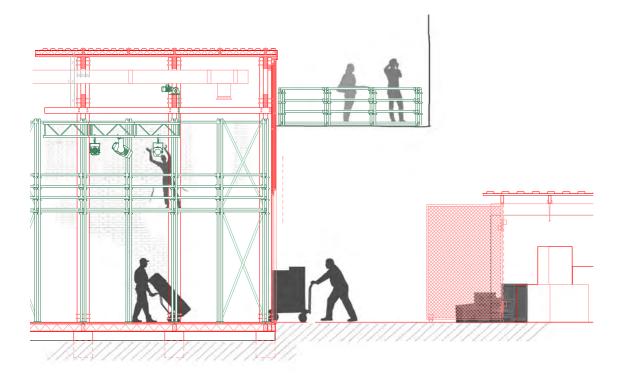


Courtyard as a stage

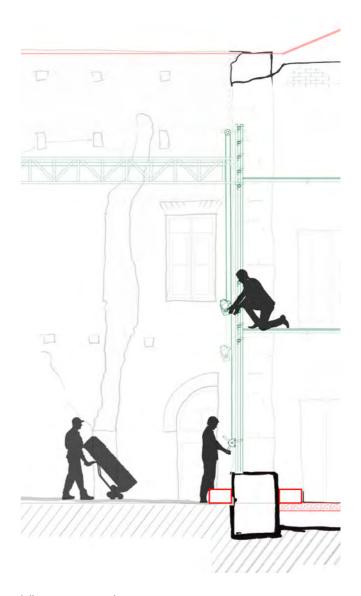


Gradient of spaces from the street to the backstage





Public and private flows intertwined



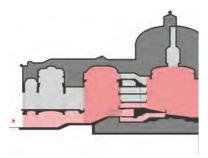
Theatre operation

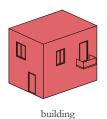






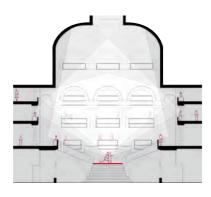
### + research

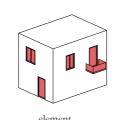




In this part, I looked at the bold strokes of theatre typology on a building scale.

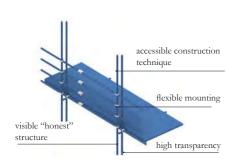
Large volumetric gestures. Changes in height as spaces. Cloakroom, ticket office, foyer; many spaces precede the auditorium. Spaces that prepare the audience for the performance. Spaces that tame the audience. Spaces that let the audience play.

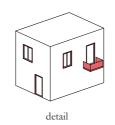




a centrepiece of a hall that is surrounded by balconies and galleries. These become places for the "audience" of the social

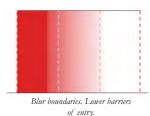
Such are the social plays within a theatre on the scale of an architectural element. Staircase, balcony, window - wide spatial landscapes for a wide social





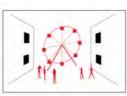
Tactile materials, flexible structures, self-built podiums - the most inviting places considered the experience on a detail level. User agency is important, and spaces that were seemingly built to interact with will attract more

#### Studies of theatre typologies



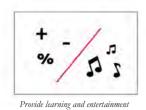






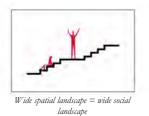
Too comfortable = less engaged.

Interaction seems possible.



12







Engagement qualities of theatricality

## + the city

Rostov historically grew off the the river Don Northwards throughout 18-20th centuries. Its historical centre (in black) has a dense network of monumental buildings still in place in various



During my research, I found (red circles). Such architectures take active effort in preserving many buildings in Rostov that are rendered into a legal lim-this history. This project aimed are listed as monuments are bo, where they slowly dissolve to increase this involvement. also slated for demolition due into oblivion. Municipality is to their dangerous condition passive, but neither the citizens





### SXM Food Centre

Master Studio 1, 2022

Food centre for Sint Maarten is aimed at growing local produce, whilst educating the public about food production chain, circular agriculture and reuse of resources.

The centre features study halls and daycare to encourage hands-on education on land from early age. It includes facilities for waste treatment to reintroduce agricultural and household waste back into the system.

With circularity ambitions of the centre, its structure uses sawn timber sourced at nearby islands, joined with bolts and metal conections. Finishing is completed with reused corrugated sheets, which are found as construction waste in vast quantities on Sint Maarten following Irma hurricane.

Reusing materials is not only economic but educational; projects aims to become an example of how easy it is to reuse old and damaged materials. Promotion of hurricane-resistant wooden structures may also encourage a development in the local lumber industry.

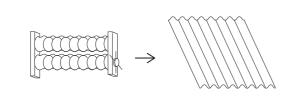


### Guiding principles

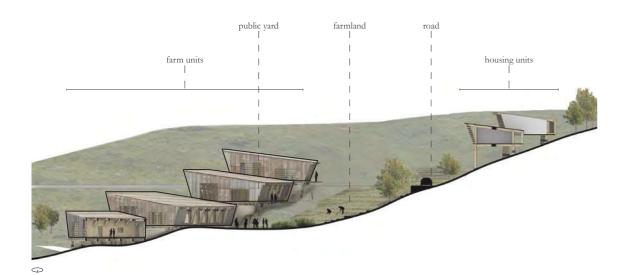


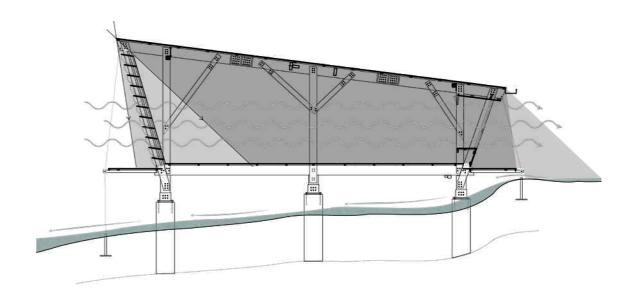


education



repurpose + recycle



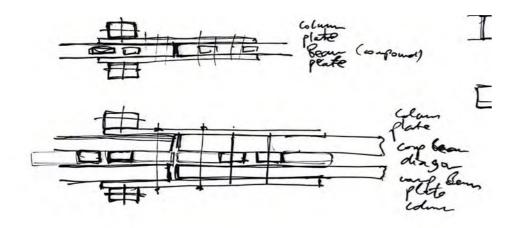


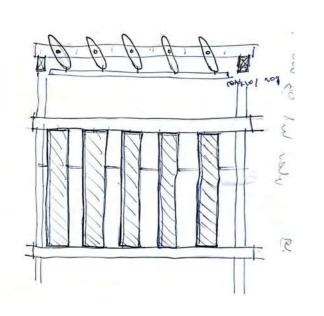


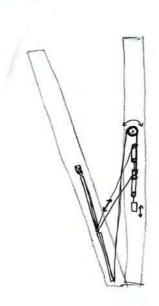


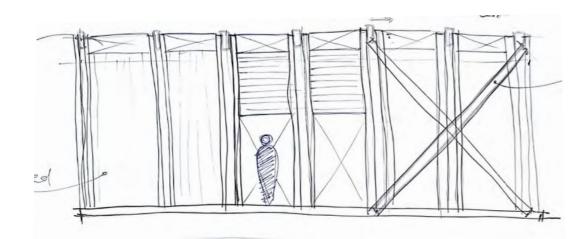




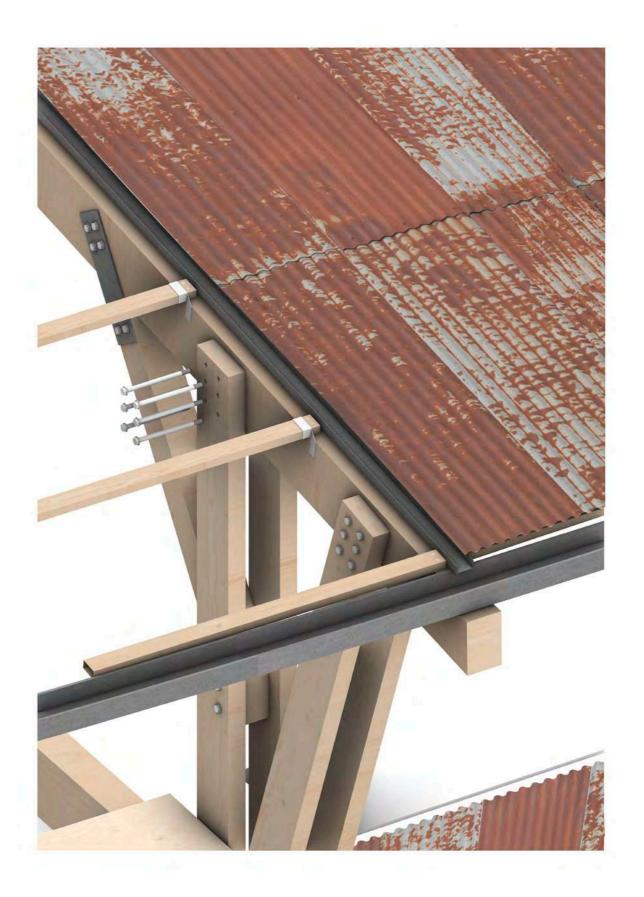




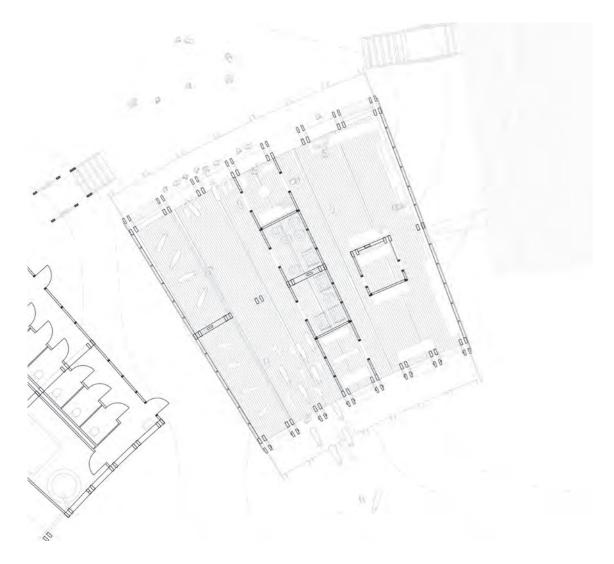




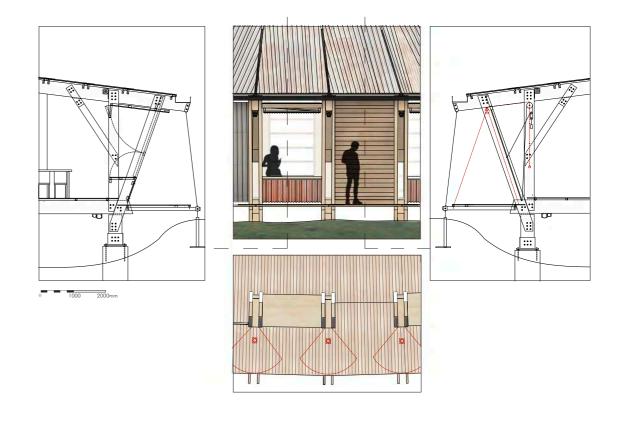
Earlier design concepts



Roof and hidden gutter structure



Farm plan











## Orbetello Observation Cabins

Competition entry, 2021

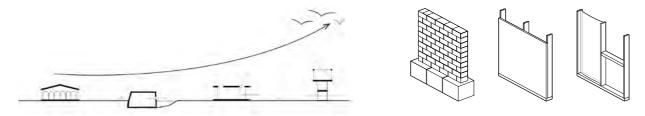
Surrounded by the marvels of the Orbetello nature reserve, this architectural complex investigates the use of historical context and materiality as the basis for creating contemporary architecture that is both humble and linked to its surroundings.

Different buildings are united on a "path to unity" with nature, which visitors take to gain full appreciation both for the local wildlife and the historical heritage.

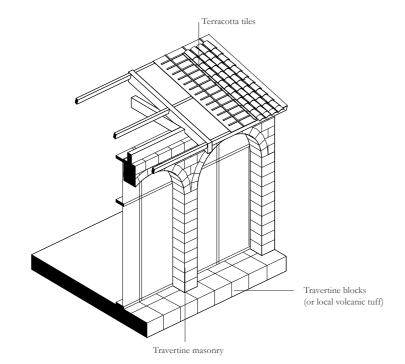
The structures are nothing but mere frames for the outstanding views, and their materiality and typology strive to be non-intrusive to not steer any attention away from the context.

Starting with heavy and grounded construction techniques, the architectures of the complex slowly dissolve into light and open structures, where the visitors discover the close bond to nature and experience its force.

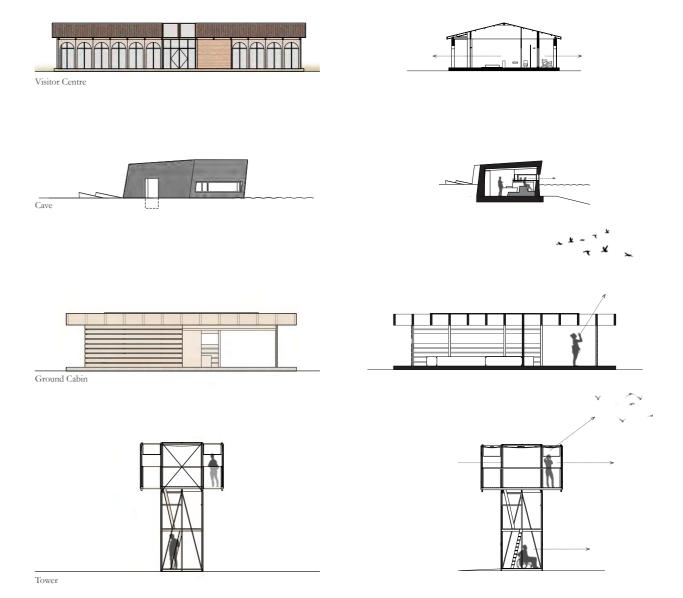




Architectures get progressivelly lighter as if trying to lift off the ground - a path similar to a life journey of a bird.

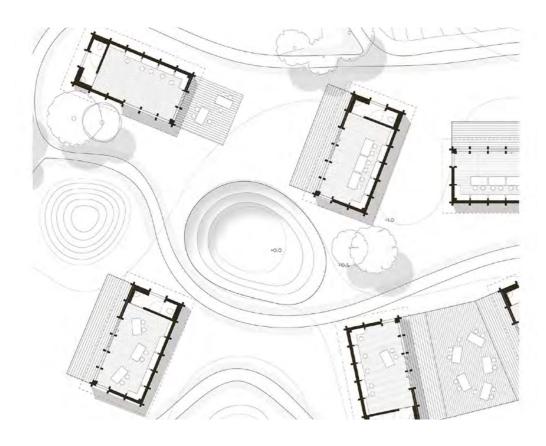


Construction Diagram



Typologies and Materiality





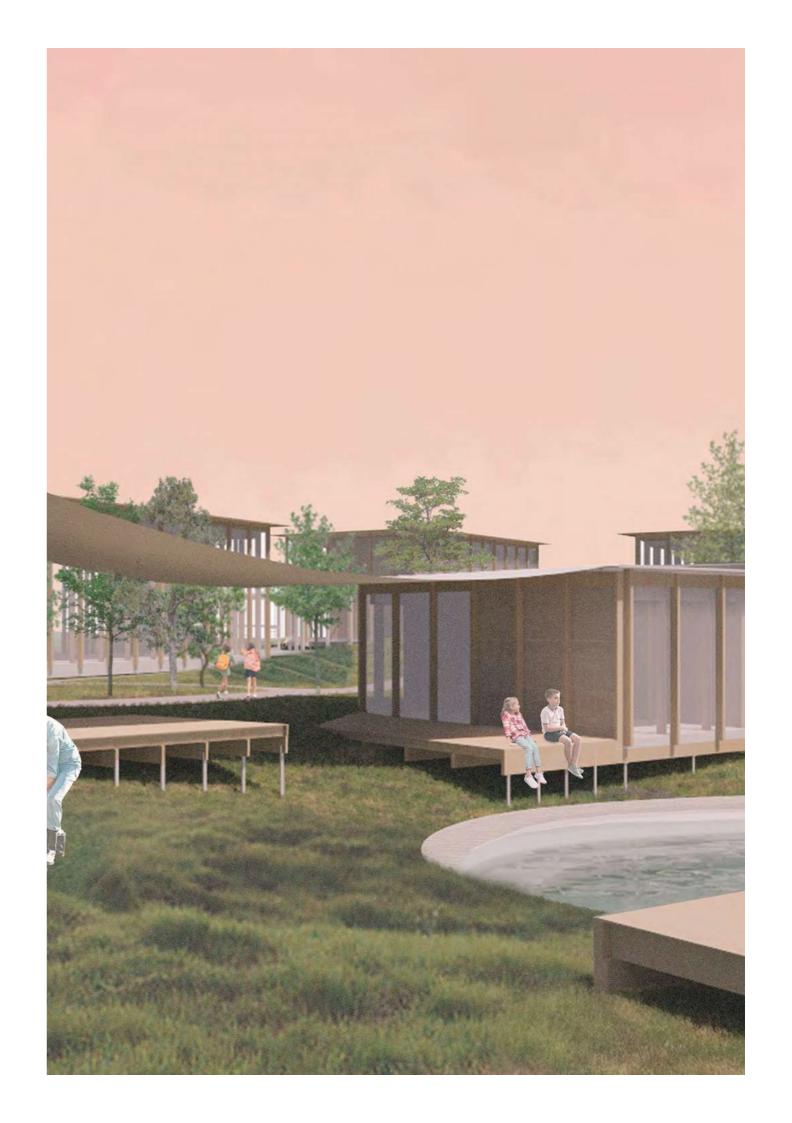
# Learning Garden

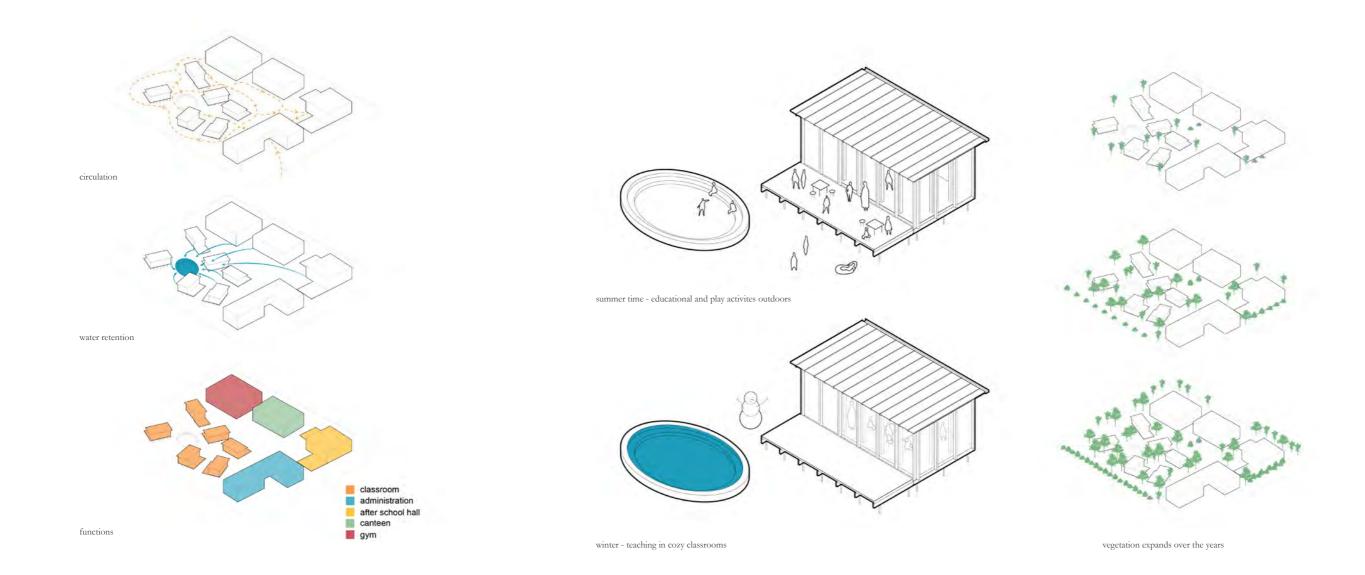
Winning competition entry, Christchurch, New Zealand, 2022

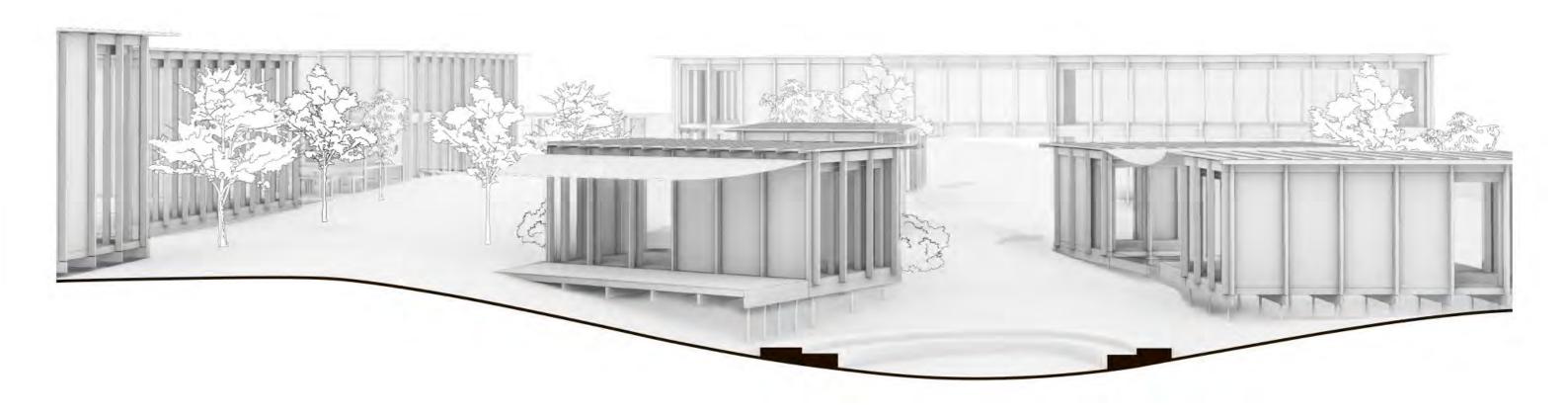
Nature-integrated learning was the goal of this project. The solution was to bring the education out into nature, not try and bring plants into a conventional school.

The mild climate allowed to bring all circulation outdoors, ensuring more time outside as well as minimising the architectural footprint of the project, leaving more area for nature. Small modular units of simple timber construction were scattered around the playfully landscaped school grounds, each with its own terrace for outdoors activities. In the middle of the classroom cluster lies an outdoor amphitheatre for gatherings, which in rainy periods acts as a buffer to store water for irrigation.

Small paths meander in the school grounds, following a daily path of a student - through the teachers' building to the classrooms, down to the gym area, into the canteen with its vegetable patch, where kids learn how to grow their own food, and finally the after-school activity hall.

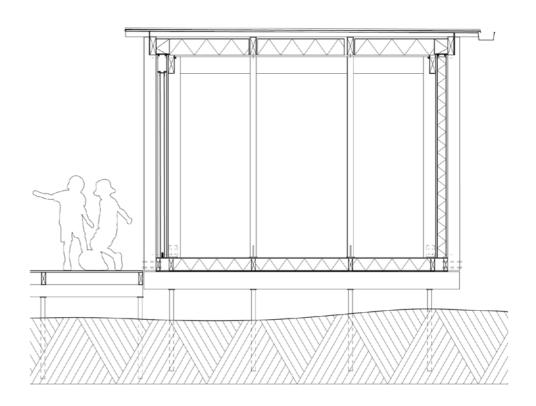








Double column structure

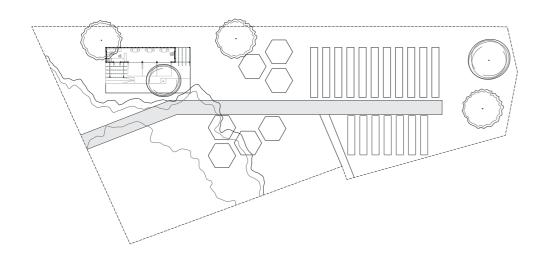


Detail section









# Coffeehouse Eikenburg

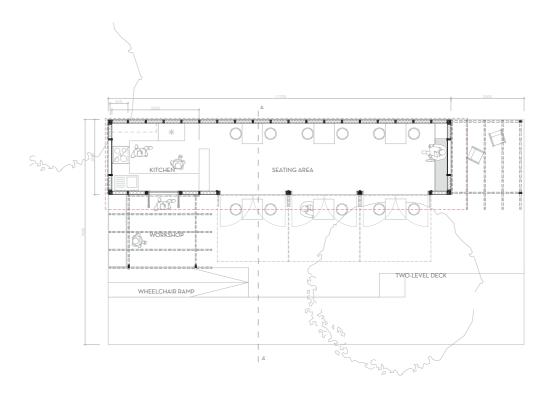
Practical Assignment Bouwkundewinkel, 2020

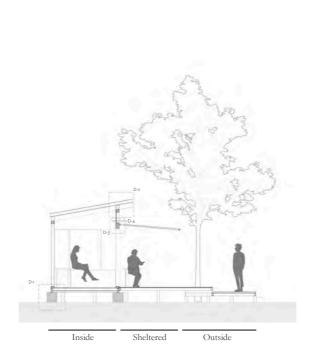
A design for a temporary coffeehouse for a community initiative garden in Eikenburg. The piece of land did not allow permanent construction. Final design can be built in a warehouse by a mix of professional and volunteer work, loaded on a trailer and transported to the site.

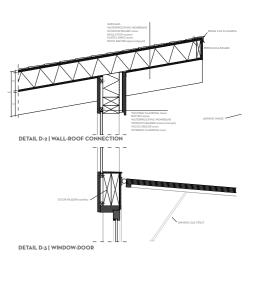
In warmer months, six wide glass doors can be opened wide to connect the interior space to a spacious terrace. This forms a mixture of partially sheltered and open spaces.

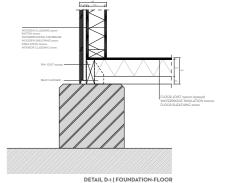
The terrace space near the house is sheltered with large custom awnings, that also serve as anti-vandal shutters when put down - another wish of the client. Gas struts allow for easy opening and securing the awnings in place.

This was my first project to deal with a real client, iterating different concepts based on the feedback. Price and material volumes calculations was also a new skill for me to learn.



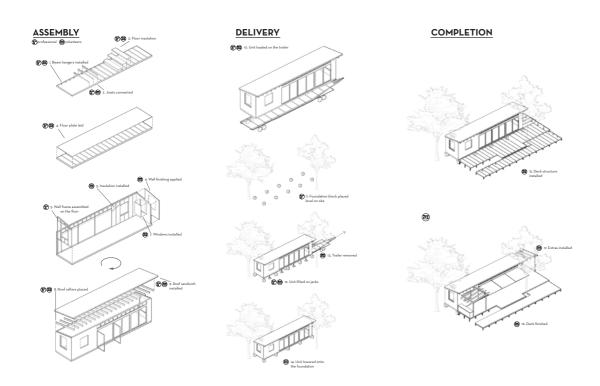




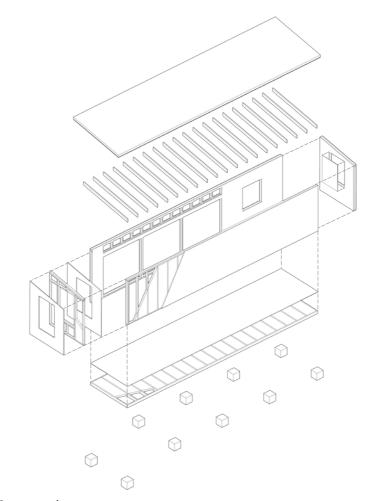




Flexibility



Assembly scheme



Construction



Interior impression





## Maastricht Philharmonic

Bachelor End Project, 2021

My goal was to research the way that buildings make a journey-like experiences as one moves through them.

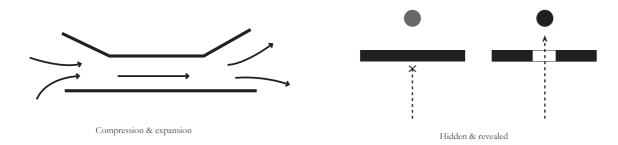
From the research in the writings of G.Cullen and B.Tschumi, I have found that walking on a straight path, with the final goal within sight, quickly becomes monotonous, and therefore changes in the dimension of walking provide a more experiential journey.

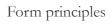
Spatial qualities need to change as one walks through a building. Distilled from the research, the core idea of juxtaposition formed a set of design tools. These would use the idea of juxtaposition of volumes, such compression vs expansion, and sighlines, such as blocked vs revealed view.

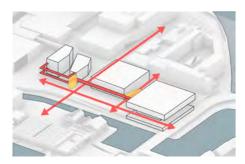
These principles were applied to the design at all the scales to form a coherent narrative.



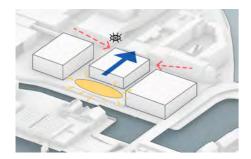
### Design tools







Masse



Moved

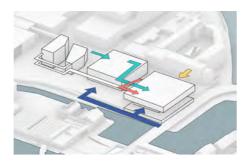


Chiseled

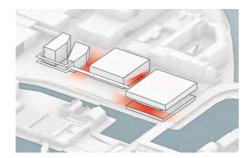
Organisation principles



Functions

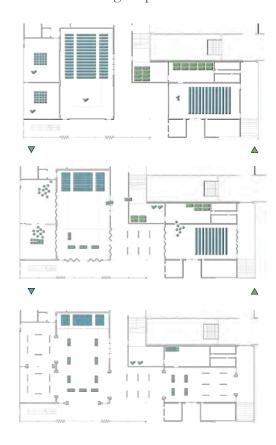


Circulation



Compression and expansion

### Agile space



### Scenography of movement



Compression



Compression



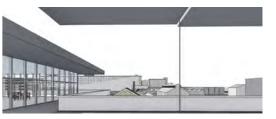
Framing of view



Compression



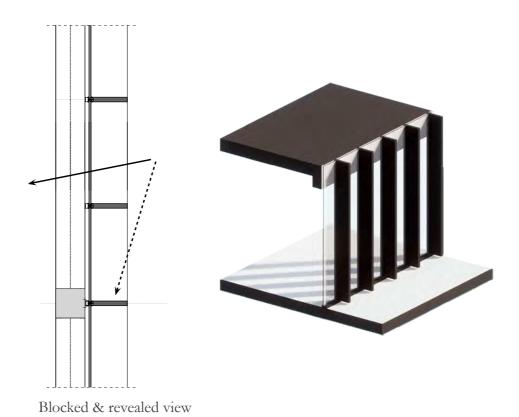
Anticipation

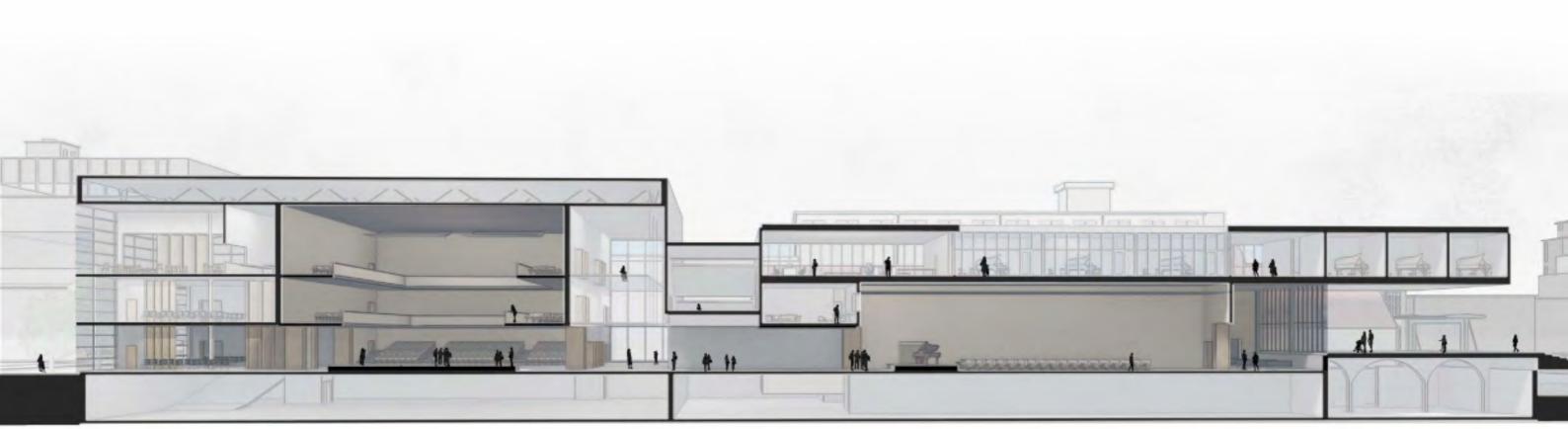


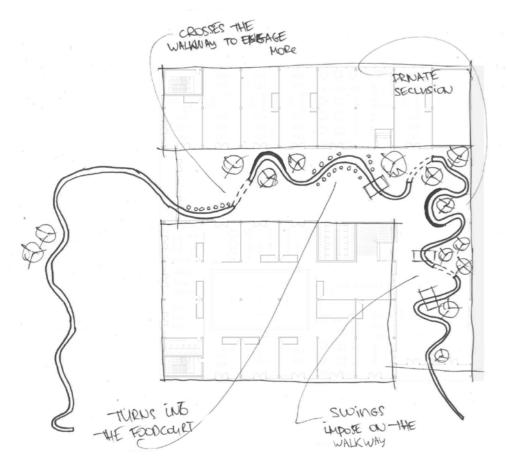
Reveal



Material juxtaposition







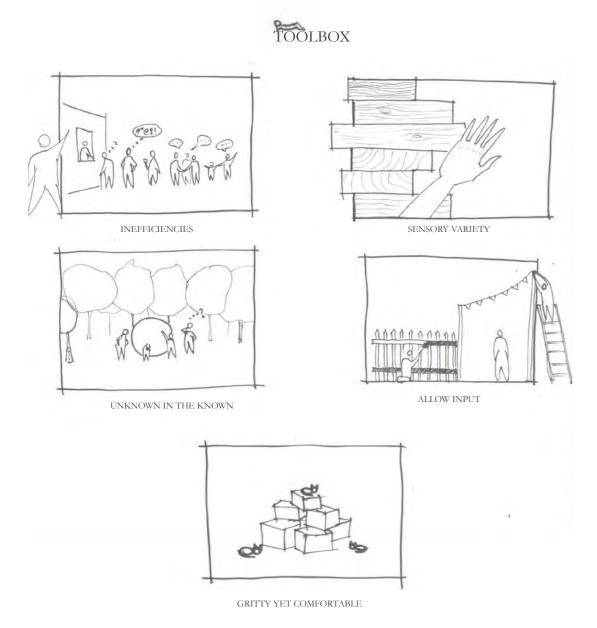
## PLAYGROUND FOR ALL

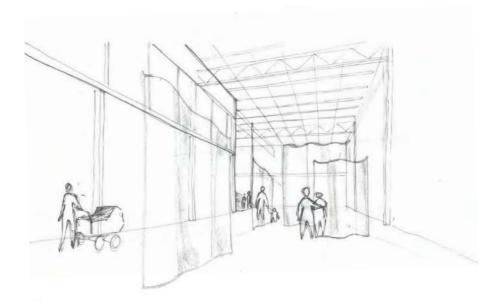
University project, 2020

An experimental research project on how to encourage active interaction with and within the space. Based on an existing project, I carried out a research on what would improve the public participation. From a paper "North of the Water" by Sidewalk Labs, I distilled design principles, a toolbox of improvements to be made.

Based on these principles, I designed a piece of furniture that runs through the space, playfully changing its form to engage passersby - a playground for all.

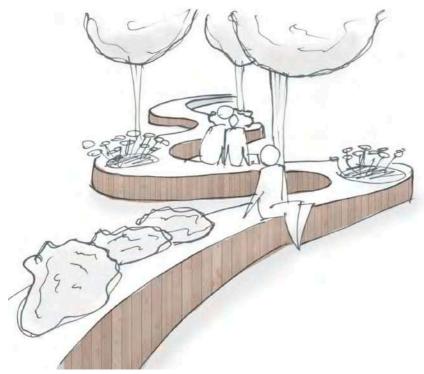




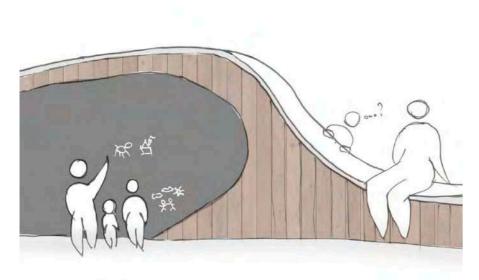




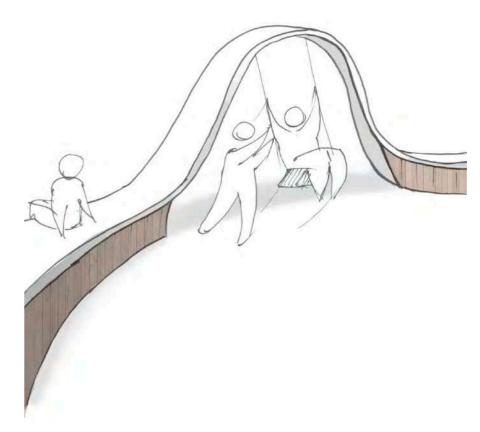
Studies of the effects of the elements on the space



Flowerbeds are a part of the bench that softly bends and turns around the trees - a pleasant walk in the forest.



Sides of blackboard invite to make a mess, or draw something beautiful or funny for others to enjoy.



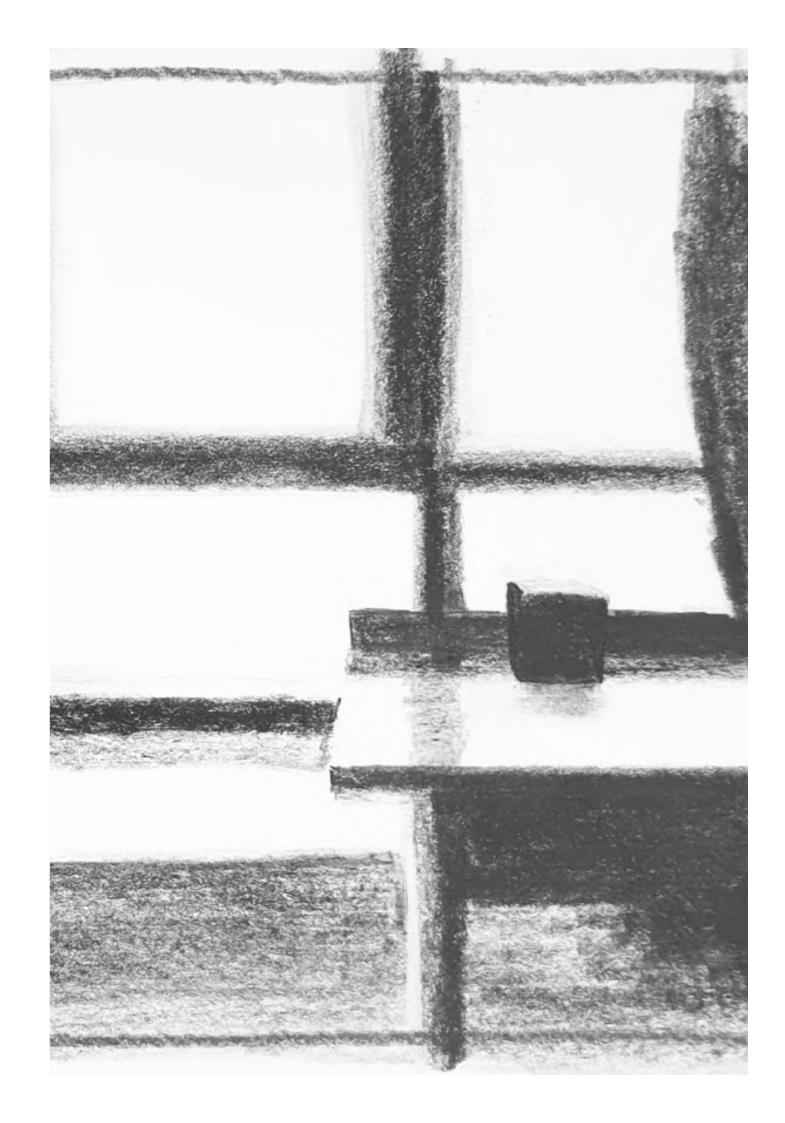
The bench goes up in an arch and turns into a swing. Come, have a ride!

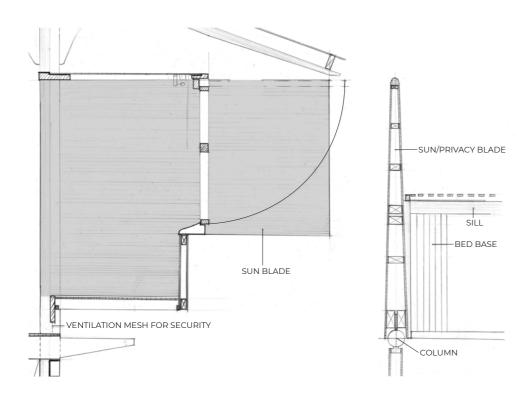


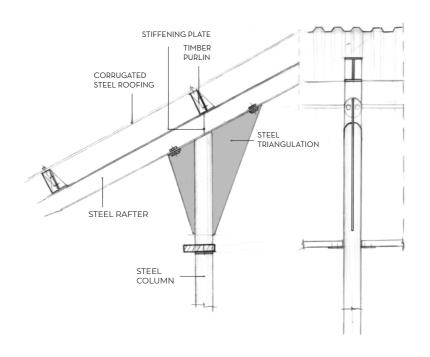
It has lockable shelves that can be used as small stalls for local craftsmen, or for any small displays.

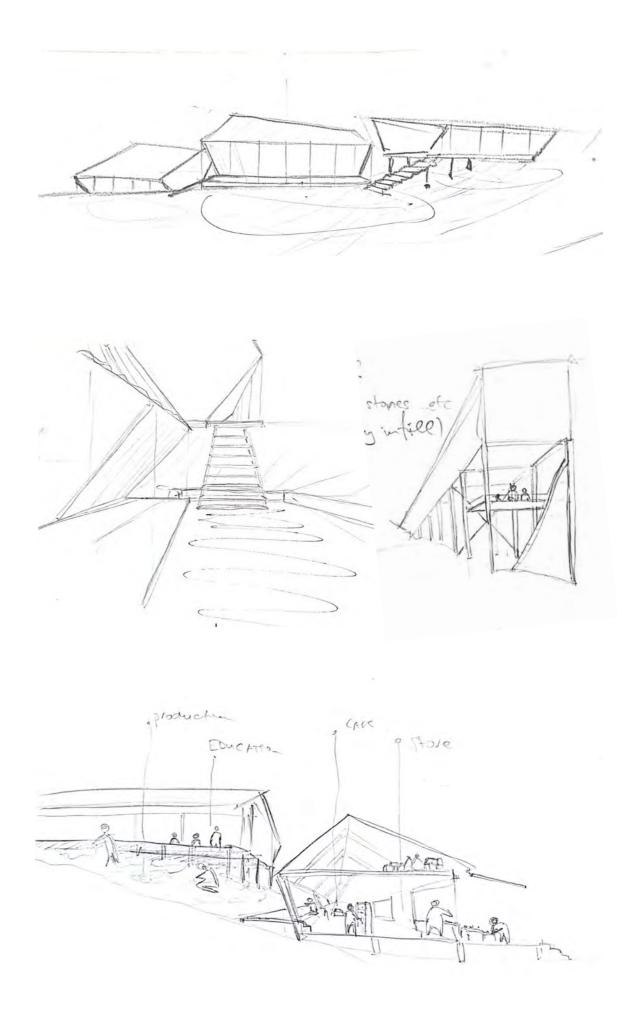
## SKETCHING

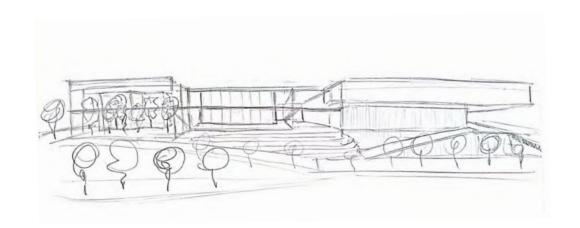
Though all of my projects in the end turn to a fully-digital environment, I do strongly believe in a creative freedom that basic handdrawing gives me in my process. In recent years, I also discovered my interest for drawing people and poses. As I continue to develop my skills, I want to practice sketching to express and find my ideas more often.

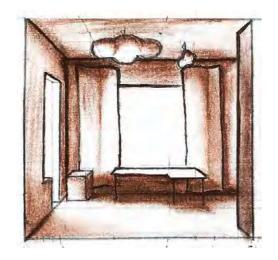








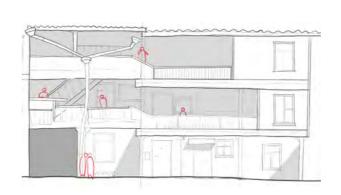


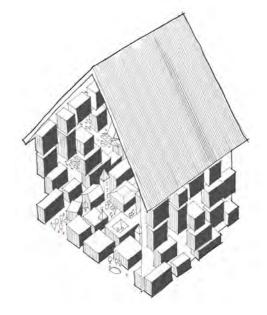


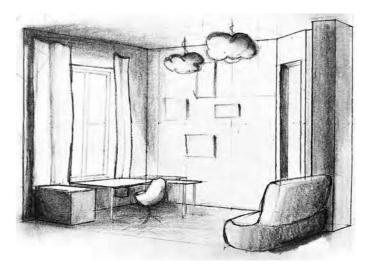


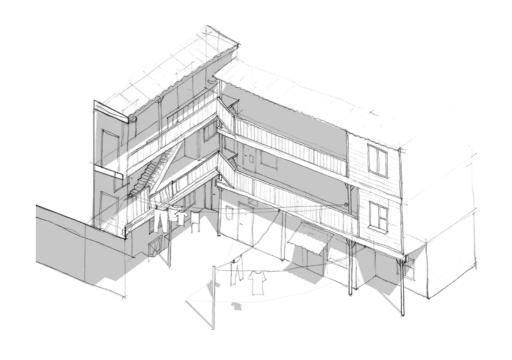


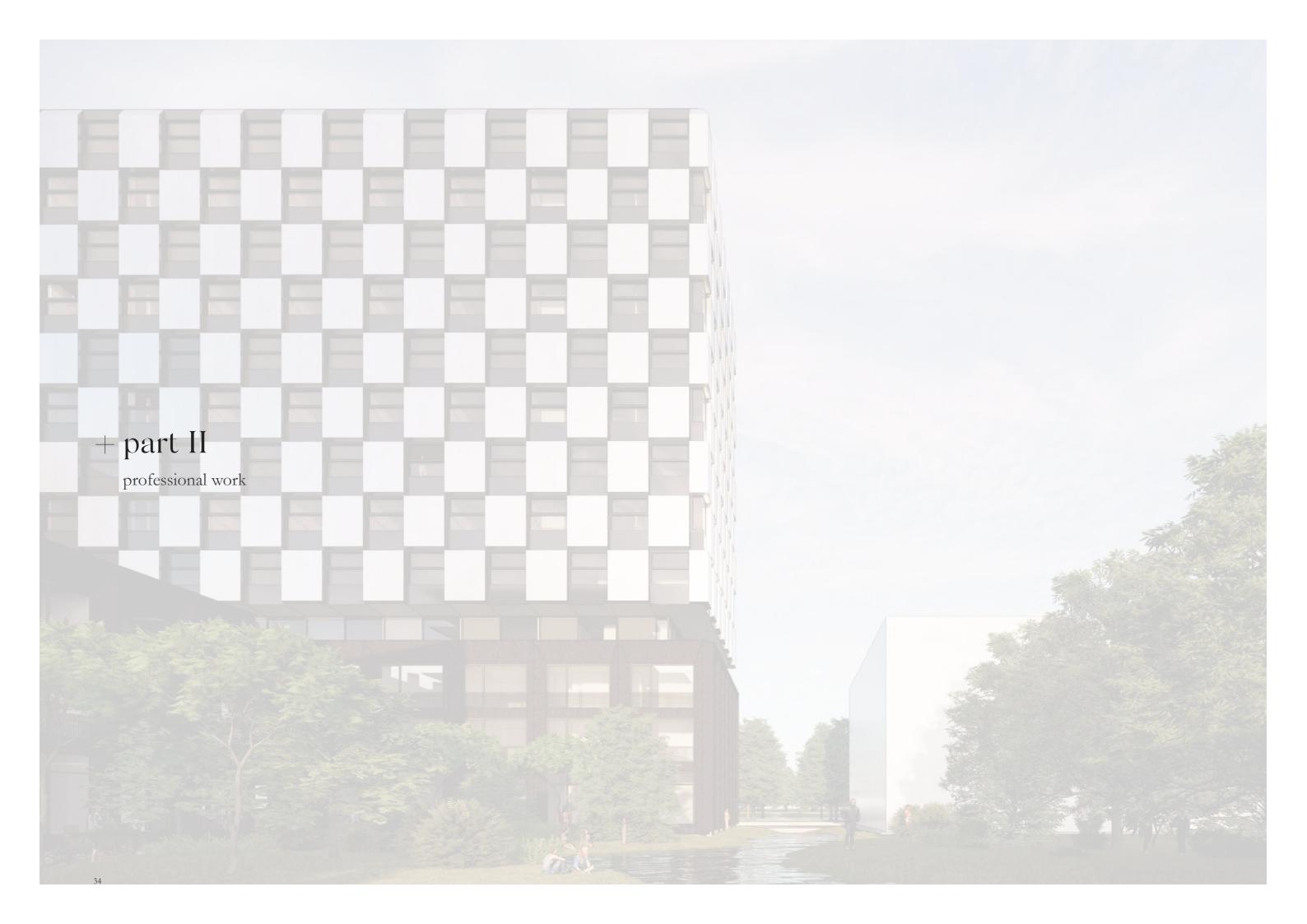








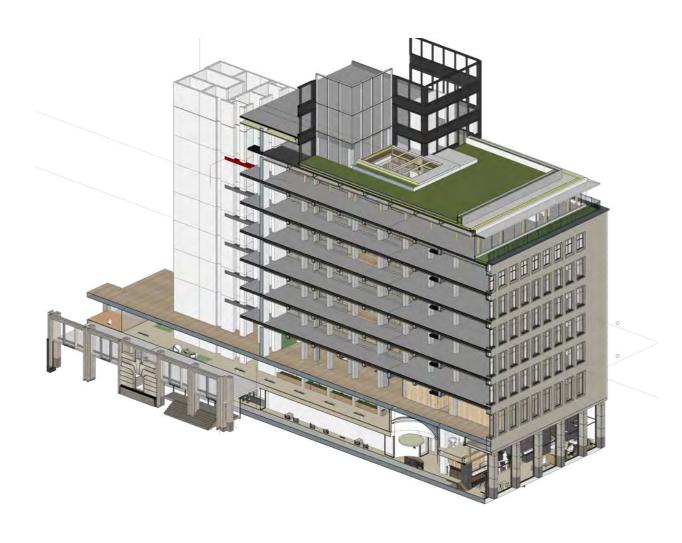




Coolsingel 93
VO to BA phase - provisional design to building permit submission

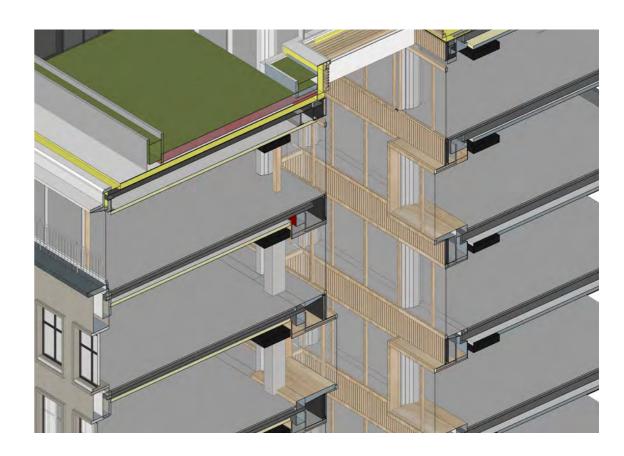


## + archival studies & reconstruction



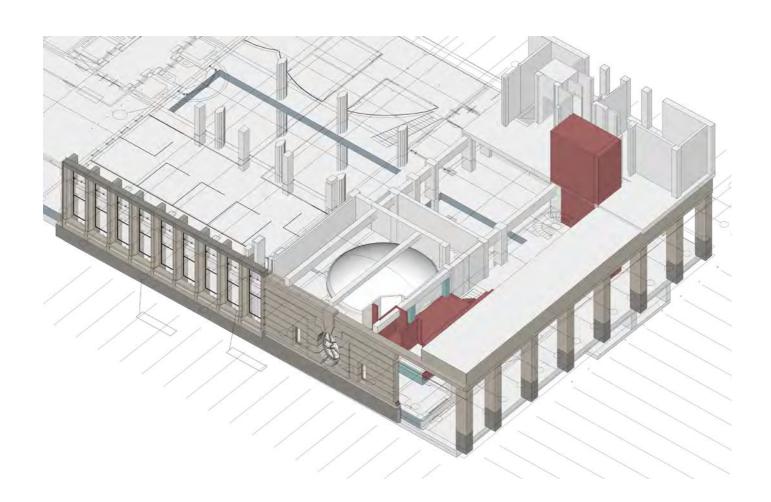
Coolsingel 93 or the old ABN office in Rotterdam To help with the design process, I carefully studlayers.

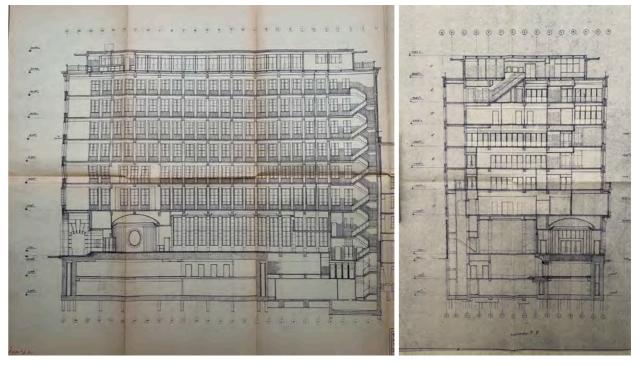
is a hybrid of a building from 1950s and a tower ied the archival drawings and produced precise from 1990s. Now it is in due for another reno-fragment models of the existing situation. This vation, and our work has been complicated by archeological work revealed differences in beam the lack of precise information about the curheights in unexpected places, as well as discovrent state of structure from the different historic ered some fake pillars that were added for sym-

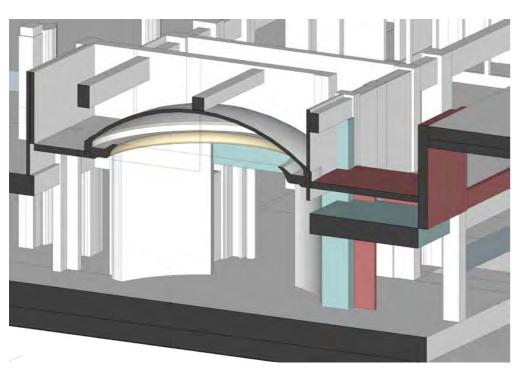


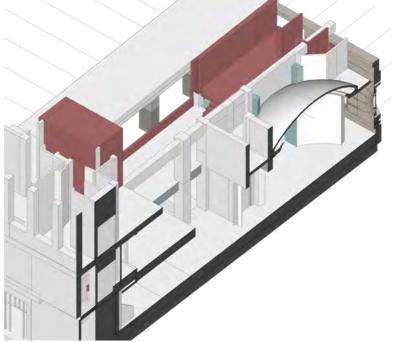


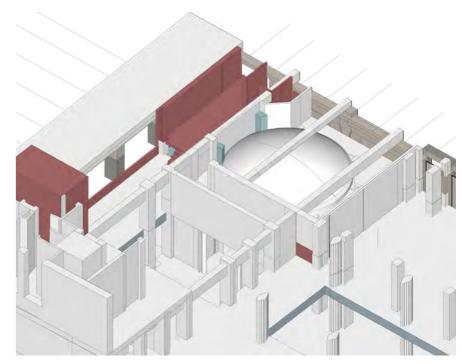
# + archival studies & reconstruction



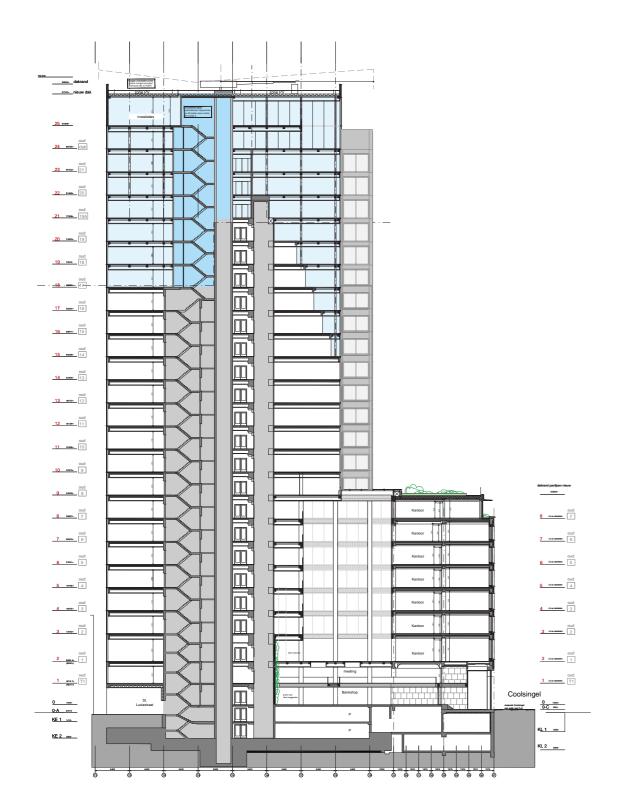


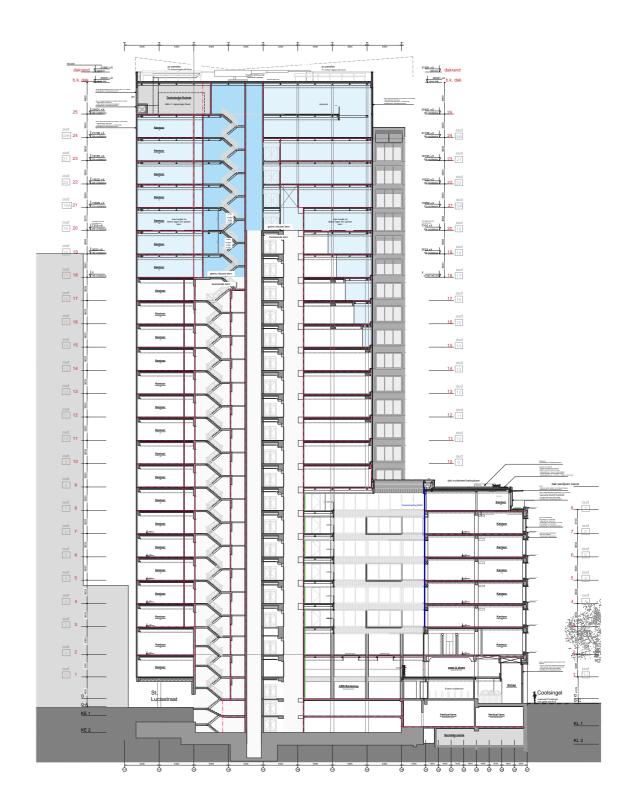






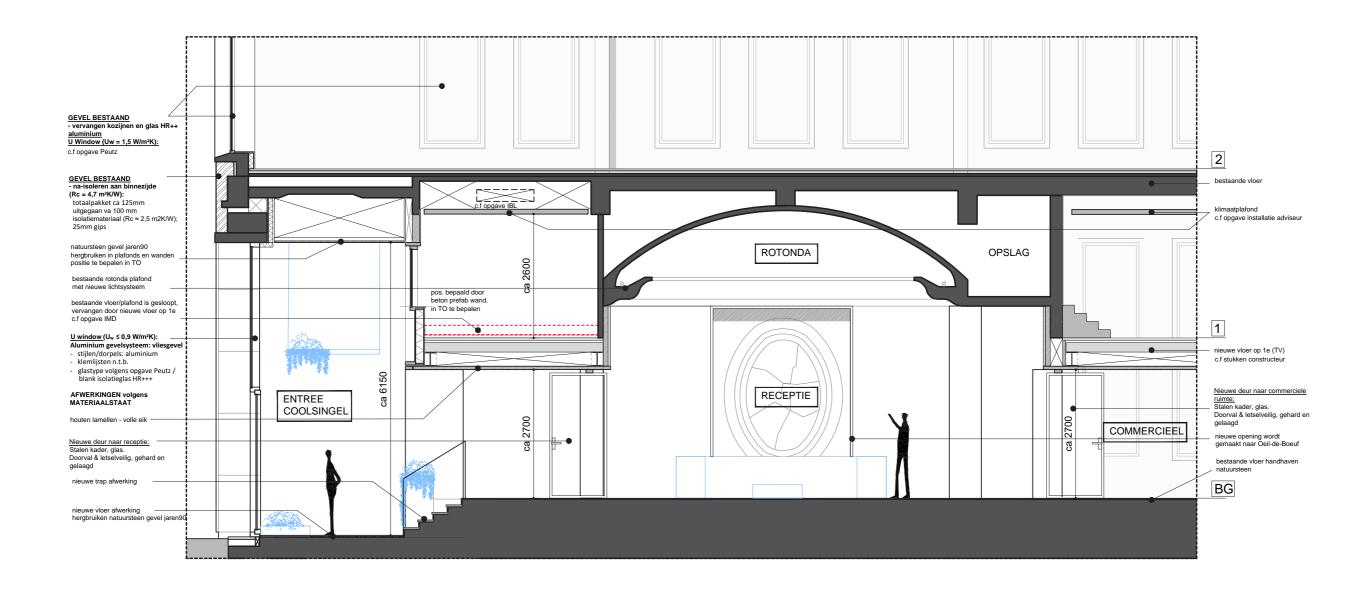
# + drafting & design



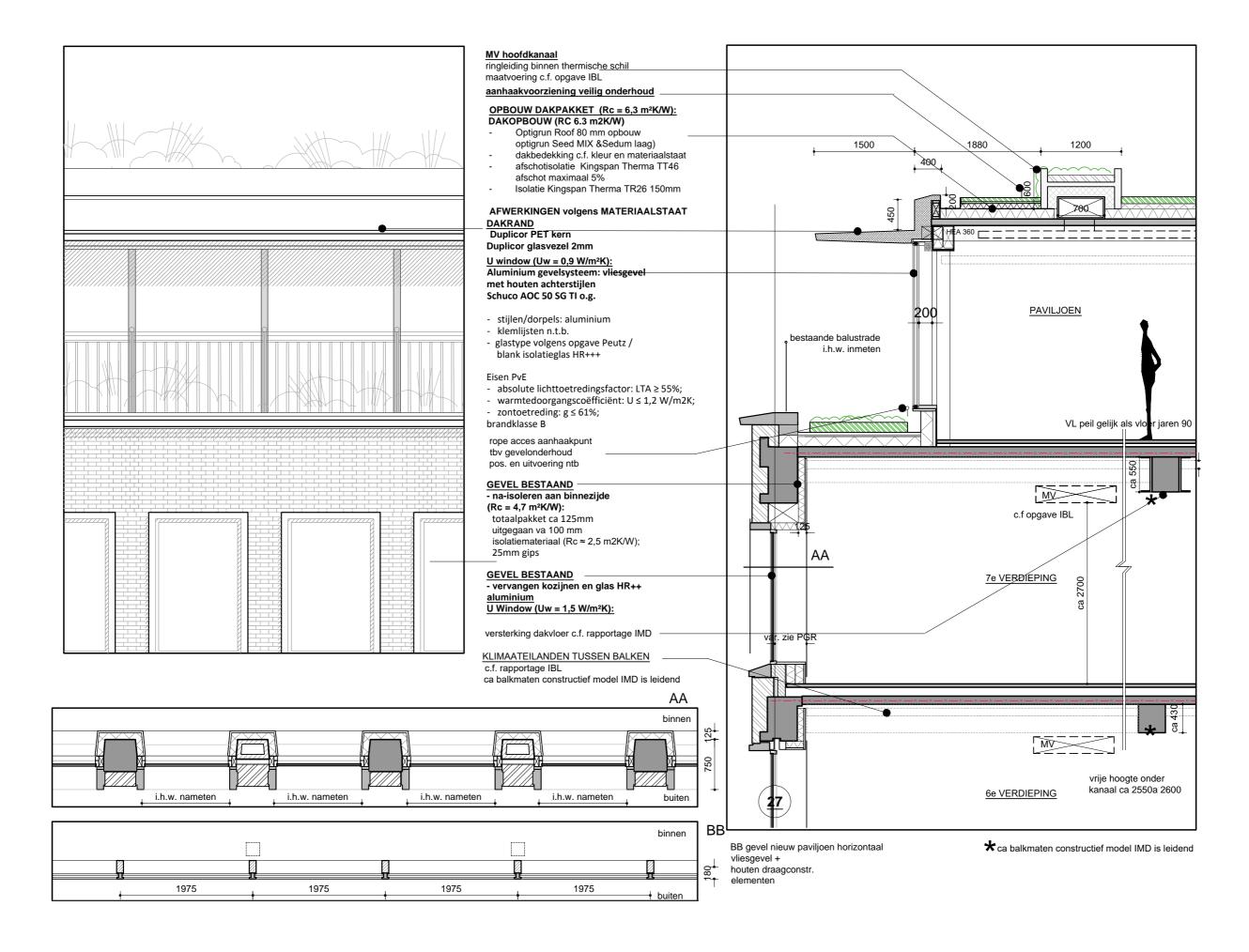


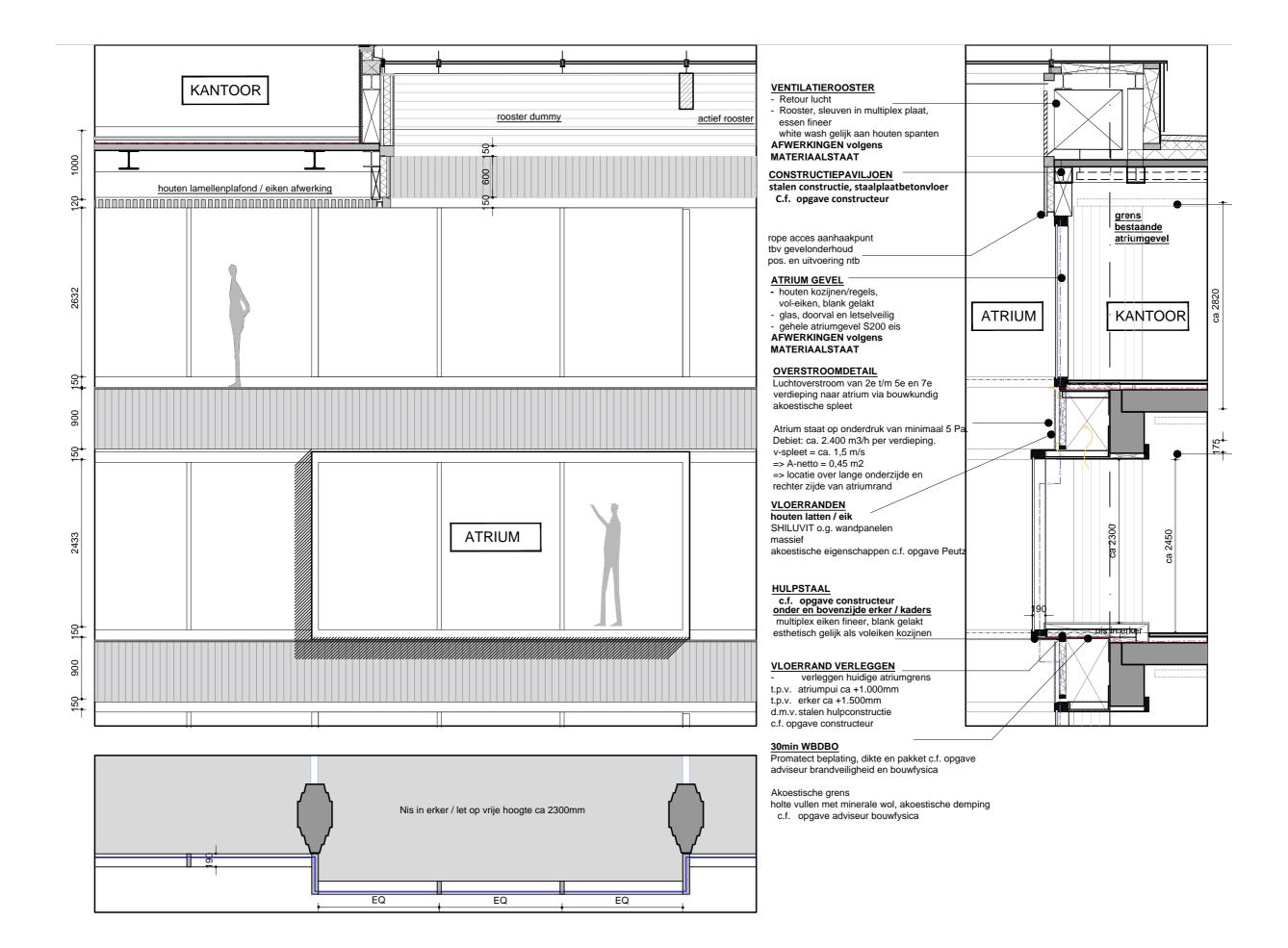
I worked on Coolsingel 93 project for more than six months, and participated in both VO and DO submissions (sections from those phases as drafted by me)

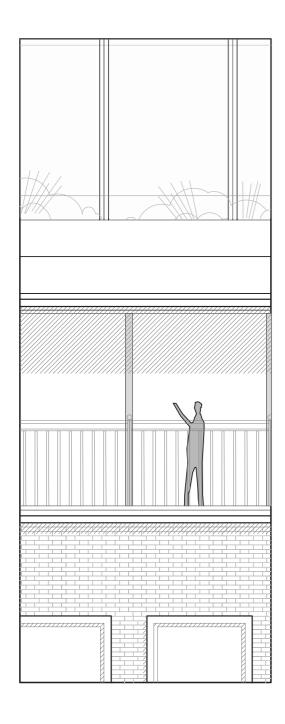
# + fragments

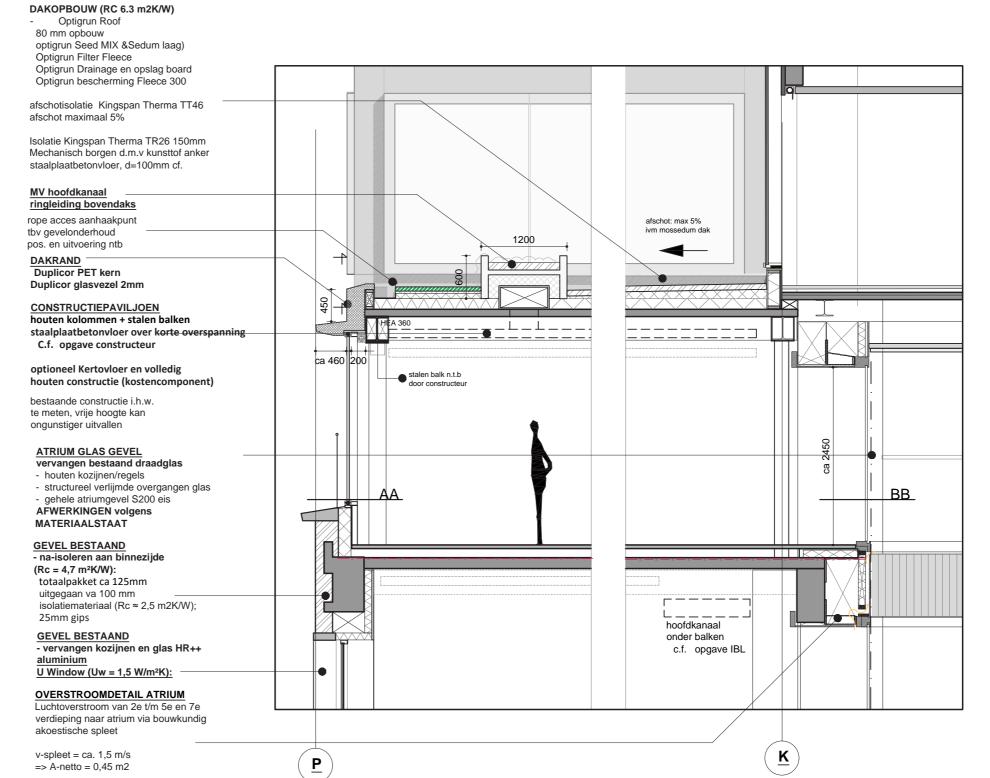


My main role throughout the process was to develop these drawings for important fragments of the building. Both existing and new architectures are shown, as well as those slated for demolition.









#### Cartesius 5

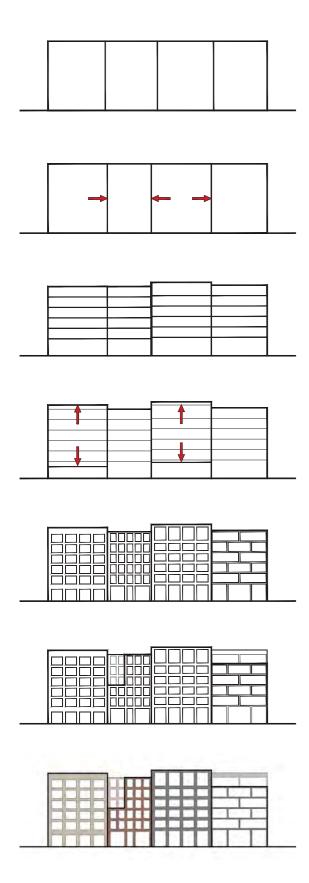
AO (wijziging) - definitive design

For this residential project, I joined in a decisive moment of revisions. Through a few months of working on Cartisius, I saw it change its entire facade and building division approach, as well its internal organisation fully reworked.

I closely worked on devising the new facade grid and approach, as well as updating its plans for the residential units within the new grid.

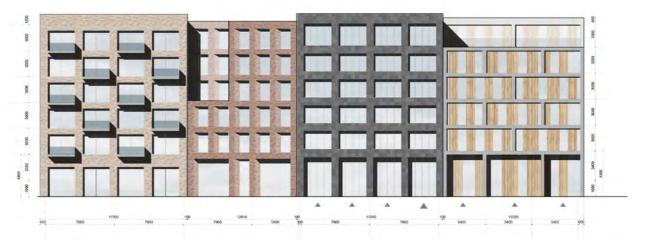


#### + facade division





Before the changes



After the changes



Designed elevation

# + revising plans



Floorplans, in which I helped revising most of the residences. During this process, we found an opportunity to create spacious staircases with light wells that would greatly increase the interior quality of the access corridors.

# + convincing welstand

tions to the building expression, it was important to convince them in the value of the accepted for further design.

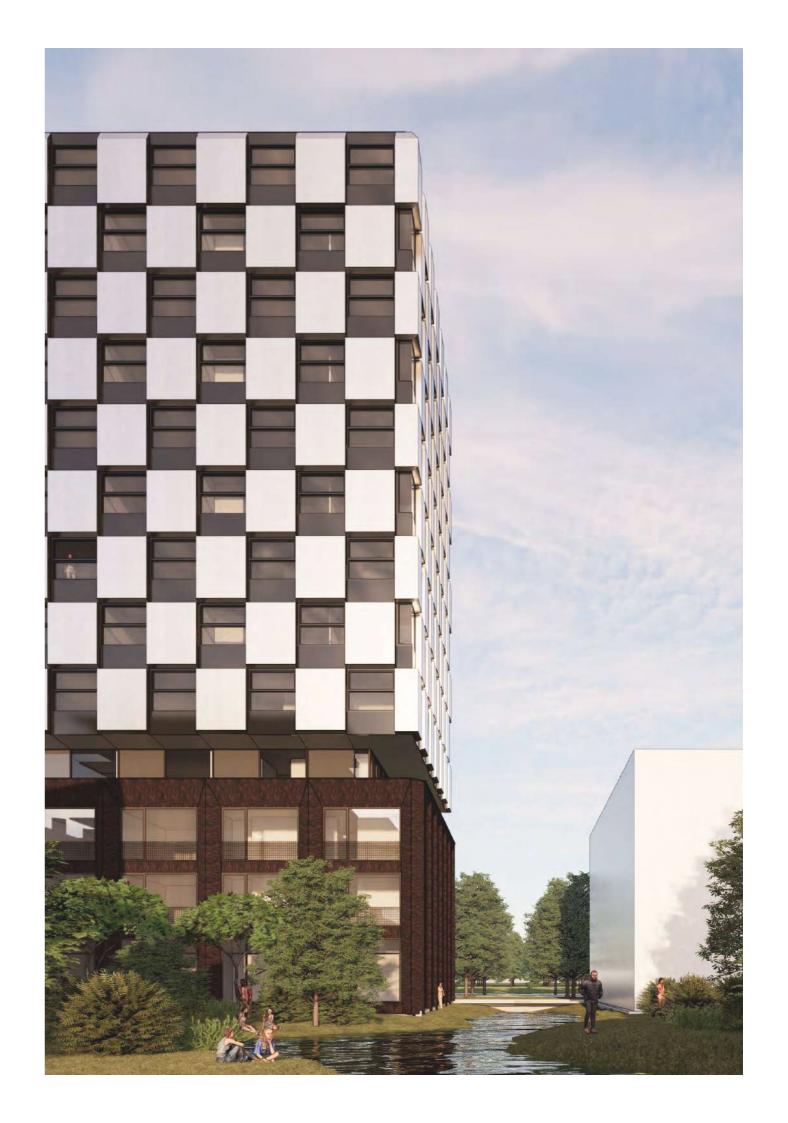
As it was the Beauty Committee (Welstand) that required these significant alterations I produced these images to present the new



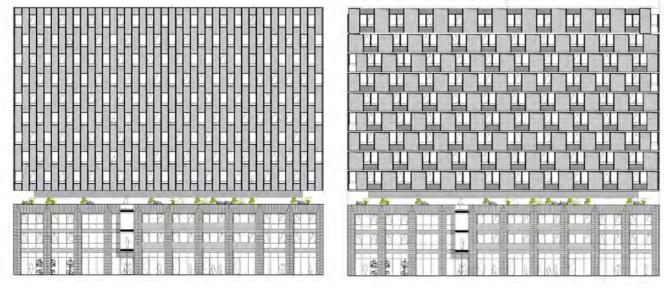


# Leiden Bioscience 5

VO phase - provisional design

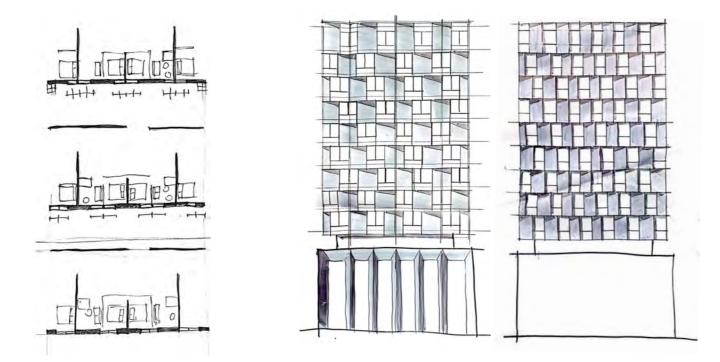


#### + facade iterations



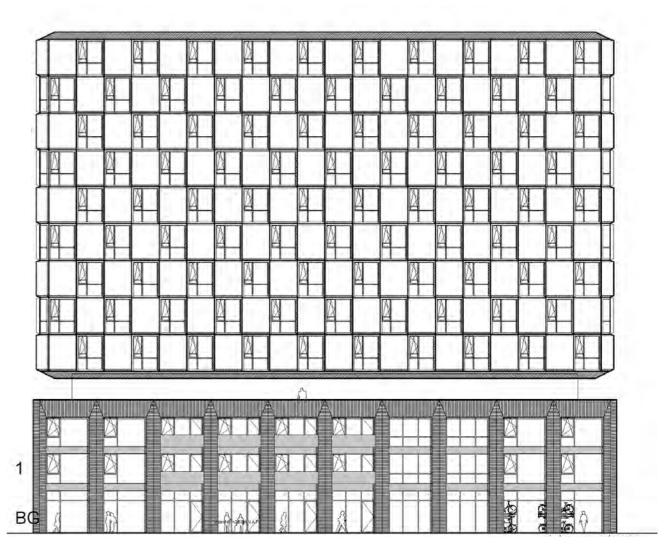
Original version

Design option

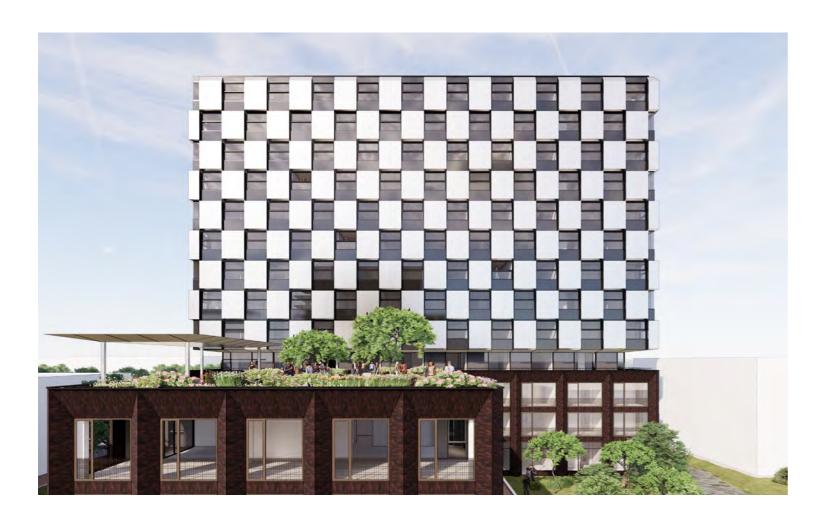


Tests of interior layouts and their facade in sketches

This was another project stalled because of its facade design. The first project I worked on at the office, I was charged with creating new facade concept. After a few iterations, we reached the design that was developed into BA.

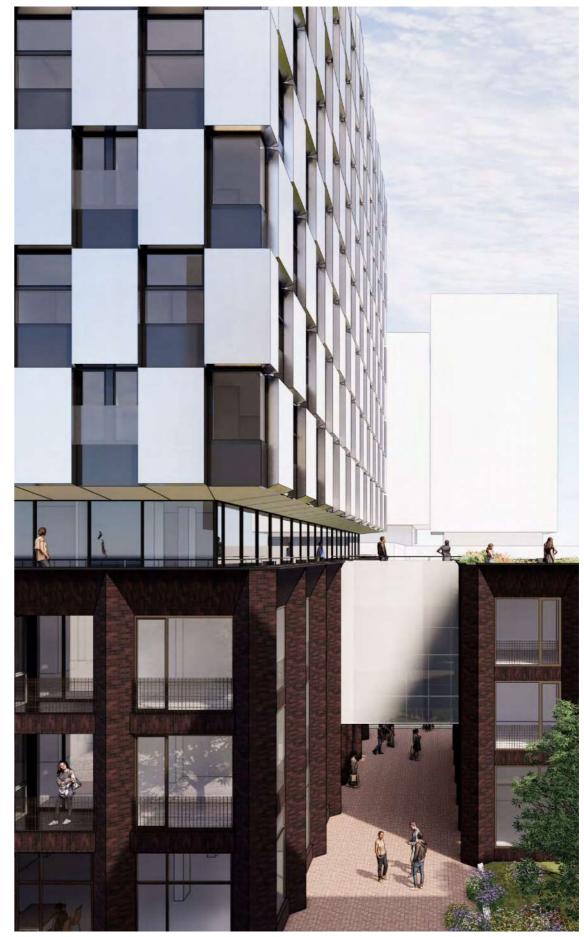


Selected option

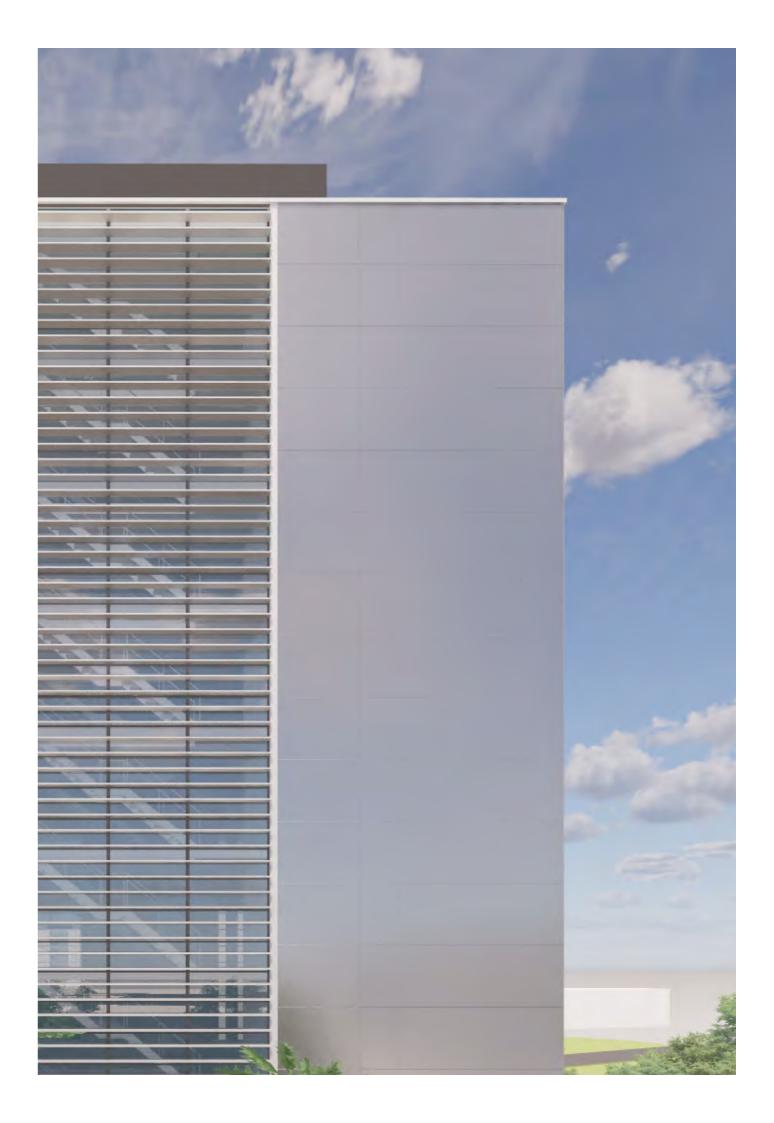












#### + task to retrofit





Existing aluminium fins on the South facade.

Nijmegen University came to the office with an idea to retrofit Mercator II building, designed by Paul de Ruiter in early 2000s, with a colour PV-panel facade.

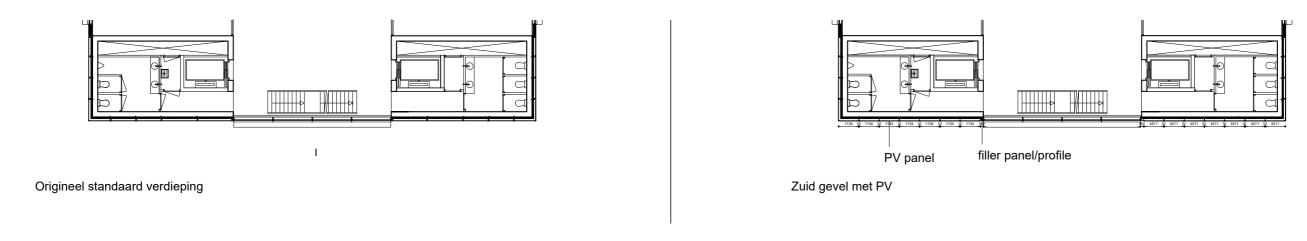
I was tasked to study the original drawings to find opportunities for stacking the panels of a given dimension, while preserving as much of the characteristic look of the original facade. I also tested different hues for the panels which would be the sweetspot between the efficiency and preserving PDRA style.

I provided some suggestions on detailing using the original facade mounting system, which previously held the aliminium shading fins, as well as met with prospective facade manufacturers.



Corner detail with a profile, where new PV South facade meets the old fins design.

#### + details





PV FACADE STRUCTURE

